On consensus through communication without a commonly known protocol

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Roadmap



- 2 The baseline model
- 3 Generalized state space
- 4 Negative result
- 5 Discussion

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Communication and consensus

Usual model of communication:

- Finite population of Bayesian individuals with private information.
- At every time *t* = 0, 1, ... an individual may transmit an information-dependent signal.
- Whoever hears the signal, updates their information.

Do people eventually agree on a common signal?

Agreement results

The answer is positive in many cases:

- Two individuals (Geanakoplos and Polemarchakis, 1982).
- More than two individuals, with
 - public announcement (Cave, 1983; Bacharach, 1985), or
 - private communication (Parikh and Krasucki, 1990; Krasucki, 1996).

Common assumption when communication is private:

The protocol is commonly known.

Example:

- Ann talks to Bob, who talks to Carol, who talks to Ann, and so on.
- At the first period, Carol does not know what Ann says to Bob, but she does know that Ann talks to Bob.

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Is it crucial for the consensus result?

- Formal model of asymmetric information about the protocol.
- Without common knowledge about the protocol, they may fail to agree, even if asymmetric information is "very little".

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Information partitions

- $\bullet~\mbox{State}$ space : Ω
- Finite population : $N = \{1, ..., n\}$



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Information partitions

- State space : Ω
- Finite population : $N = \{1, ..., n\}$
- Information partition : P_i for each $i \in N$



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Individual signal function

: $f_i: \Omega \to \mathbb{R}$



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- Virtual signal function : $f: 2^{\Omega} \rightarrow \mathbb{R}$
- Like-mindedness (common prior) : $f_i(\omega) = f(P_i(\omega))$
- Union-consistency : $E_1 \cap E_2 \neq \emptyset$ and $f(E_1) = f(E_2)$ imply $F(E_1 \cup E_2) = F(E_1)$



• Protocol : $\{(s_t, r_t)\}_{t=0}^{\infty}$, where s_t (sender) talks to r_t (receiver) at t.

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- Fair protocol : The graph is strongly connected (there is a path of directed edges which starts from some individual, passes from everybody, returning to its origin).
- Information exchange : If there is an edge from *i* to *j*, there is also an edge from *j* to *i*.

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• Prior information partition : P_i^0



Communication without a commonly known protocol

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- Standard updating :

$$P_{j}^{t+1}(\omega) = \begin{cases} P_{j}^{t}(\omega) & \text{if } j \neq r_{t}, \\ P_{j}^{t}(\omega) \cap V_{i}^{t}(\omega) & \text{if } j = r_{t}, \text{ where } i = s_{t}. \end{cases}$$

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Proposition (Krasucki, 1996)

In a population of like-minded agents who transmit union-consistent signals through a (commonly known) fair protocol that satisfies information exchange a consensus is eventually reached.



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Formal model required.

Asymmetric information about the protocol

 Finite set of protocols : Z Given z ∈ Z, let {(s_t(z), r_t(z)}[∞]_{t=0}.
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Finite set of protocols : Z Given z ∈ Z, let {(st(z), rt(z)}[∞]_{t=0}.
Information partition over Z : I⁰_i Each individual knows

when she is spoken to and by whom (R_i(z) := {t : rt(z) = i}), and
when she speaks and to whom (S_i(z) := {t : st(z) = i}).
If z' ∈ I⁰_i(z), then (st(z'), rt(z')) = (st(z), rt(z)) for every t ∈ S_i(z) ∪ R_i(z).

Generalized information partition

- Generalized state space : $\Theta = \Omega \times Z$
- Generalized prior information partition : Π_i^0

 $\Pi^{\mathbf{0}}_{i}(\omega,z):=\{(\omega',z')\in\Theta:\omega'\in\mathsf{P}^{\mathbf{0}}_{i}(\omega)\text{ and }z'\in\mathit{I}^{\mathbf{0}}_{i}(z)\}$

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Generalized signals and updating

• Generalized signal function :

$$h_i^t(\omega, z) = \begin{cases} \emptyset & \text{if } i \neq s_t(z), \\ f(\operatorname{proj}_{\Omega} \Pi_i^t(\omega, z)) & \text{if } i = s_t(z). \end{cases}$$

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- Like-minded individuals in $\Omega,$ and
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$$\Pi_j^{t+1}(\omega, z) = \begin{cases} \Pi_j^t(\omega, z) & \text{if } j \neq r_t(z), \\ \Pi_j^t(\omega, z) \cap W_i^t(\omega, z) & \text{if } j = r_t(z), \text{ where } i = s_t(z). \end{cases}$$

where
$$W_i^t(\omega, z) = \{(\omega', z') \in \Theta : h_i^t(\omega', z') = h_i^t(\omega, z)\}.$$

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Main result

Theorem

If the protocol is not common knowledge, then a consensus may never be reached, even if

- (a) agents are like-minded,
- (b) signals are union-consistent, and
- (c) it is common knowledge that the protocol is fair and satisfies information exchange.

Counter-example: The protocols

• Communication protocols :

- All conversations at all t > 0 are common knowledge.
- Only *b* does not know what happens at t = 0 (also common knowledge).

	0	1	2	3	4	5	6	7	
z_1	c ightarrow a	a ightarrow b	b ightarrow a	a ightarrow c	c ightarrow a	a ightarrow d	d ightarrow a	a ightarrow b	
<i>z</i> 2	d ightarrow a	a ightarrow b	b ightarrow a	a ightarrow c	c ightarrow a	a ightarrow d	d ightarrow a	a ightarrow b	

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- Information exchange.
- Commonly known graph.

Illustration of the main result



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Tightness of the result

- Information exchange (strong requirement).
- Unique graph induced.
- Signals are not only union-consistent, but also convex.

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Relationship to the existing literature

Other attempts to depart from common knowledge of the protocol:

- Heifetz (1996)
- Koessler (2001)

Special case of our model (closed eyes case), modeled by incorporating time (instead of protocols) into the state space.

Thanks for listening!!!

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